

# Turing Machines continued

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CSE 105 Week 7 Discussion

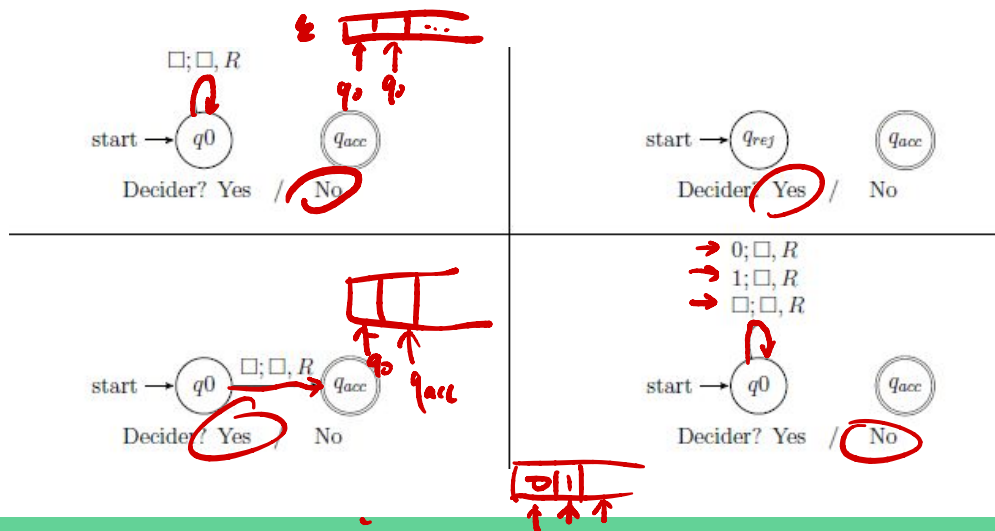
# Deadlines and Logistics

- Review Test 1 score, schedule attempt 2
- Do review quizzes on [PrairieLearn](#)
- HW 5 due 2/27 (Thursday) at 5pm

# Turing-recognizable and Turing-decidable

- Deciders are Turing machines that halt on all inputs; they never loop; they always make a decision to accept or reject
- Call a language Turing-recognizable if some Turing machine recognizes it
- Call a language Turing-decidable if some decider decides it

Toy examples for recap:



# Multiple descriptions

**Describing Turing machines** (Sipser p. 185) To define a Turing machine, we could give a

- **Formal definition:** the 7-tuple of parameters including set of states, input alphabet, tape alphabet, transition function, start state, accept state, and reject state; or,  $(Q, \Sigma, \Gamma, \delta, q_0, q_{\text{accept}}, q_{\text{reject}})$
- **Implementation-level definition:** English prose that describes the Turing machine head movements relative to contents of tape, and conditions for accepting / rejecting based on those contents.
- **High-level description:** description of algorithm (precise sequence of instructions), without implementation details of machine. As part of this description, can “call” and run another TM as a subroutine.

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$L = \{w \mid w \text{ is a palindrome over } \{0,1\} \text{ and contains an equal number of 0s and 1s}\}.$

- Implementation Level:

- High Level:

$L = \{w \mid w \text{ is a palindrome over } \{0,1\} \text{ and contains an equal number of 0s and 1s}\}.$

$\Gamma$        $1 \rightarrow i$

- Implementation Level:

“On input  $w$ :



1. **Check palindrome:**
  - a. Move to the first non-marked symbol from the left and mark it (e.g.,  $0 \rightarrow X$  or  $1 \rightarrow Y$ ).
  - b. Move right to the end of the input (empty space), and move left to find the corresponding symbol.
    - If it matches, mark it.
    - Otherwise, *reject*.
  - c. Return to the leftmost non-marked symbol and repeat until all symbols are marked or matched.
2. **Check symbol balance:**
  - a. Scan the tape and mark the first 0 that has not been marked. If no unmarked 0 is found, go to stage d. Otherwise, move the head back to the front of the tape.
  - b. Scan the tape and mark the first 1 that has not been marked. If no unmarked 1 is found, *reject*.
  - c. Move the head back to the front of the tape and go to stage a.
  - d. Move the head back to the front of the tape. Scan the tape to see if any unmarked 1s remain.
    - If none are found, *accept*.
    - Otherwise, *reject*.



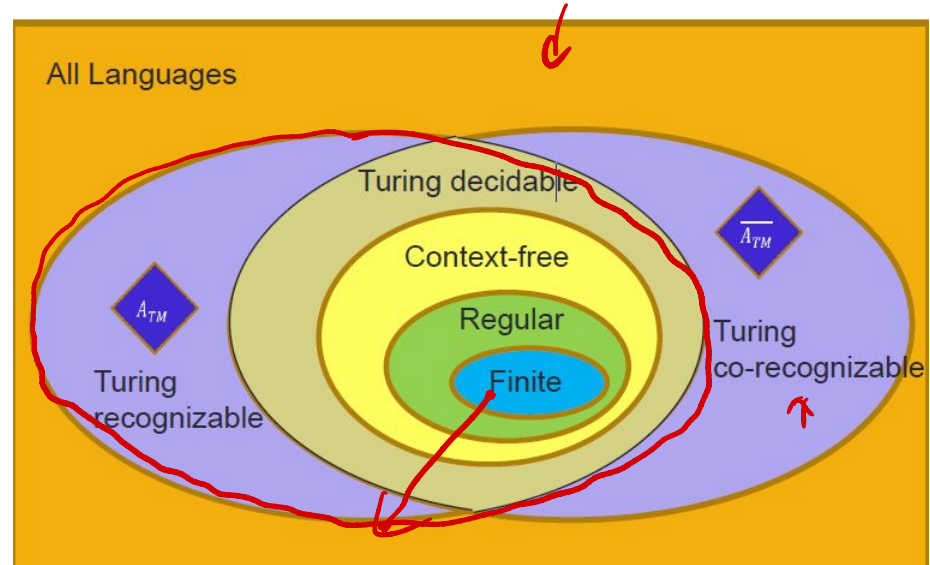
- High Level:

“On input  $w$ :

1. **Check palindrome:** Verify if  $w$  reads the same forward and backward. If not, *reject*.
2. **Check symbol balance:** Count the number of 0s and 1s in  $w$ .
  - If they are equal, *accept*.
  - Otherwise, *reject*.”

# Properties of languages

1. Regular
  - a. Recognized by a DFA/NFA
  - b. Described by a regex
2. Context free
  - a. Recognized by a PDA
  - b. Generated by a CFG
3. (Turing) Decidable
  - a. Can be decided by a Tm
4. (Turing) Recognizable
  - a. Can be recognized by a Tm





# Algorithm computation

## Church-Turing Thesis

**Anything** that is **computable** is computable with a **Turing machine** because any method of computation using finite time and finite resources will be **equally expressive** to that of a Turing machine.

# Representations of algorithms

To decide these problems, we need to represent the objects of interest as **strings**

For inputs that aren't strings, we have to **encode the object** (represent it as a string) first

To define TM  $M$ :

"On input  $w$  ..."

1. ..
2. ..
3. ...

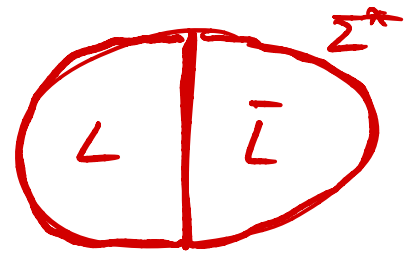
## Notation:

$\langle O \rangle$  is the **string** that represents (encodes) the object  $O$

$\langle O_1, \dots, O_n \rangle$  is the **single string** that represents the list of objects  $O_1, \dots, O_n$



# Turing Decidable Languages - Recap



1. A language is decidable if and only if it is co-recognizable and recognizable.
2. If two languages over a fixed alphabet are turing-decidable, then their union is decidable as well
3. If two languages over a fixed alphabet are turing-recognizable, then their union is recognizable as well

# Closure Properties from Textbook

**3.15** Show that the collection of decidable languages is closed under the operation of

<sup>A</sup>**a.** union.

**b.** concatenation.

**c.** star.

**d.** complementation. ←

**e.** intersection.

**3.16** Show that the collection of Turing-recognizable languages is closed under the operation of

<sup>A</sup>**a.** union.

**b.** concatenation.

**c.** star.

**d.** intersection.

~~**e.** homomorphism.~~



Prove: Decidable languages are closed under concatenation

$\forall$  decidable  $L_1, L_2$ ,  $L' = L_1 \cdot L_2$  is also decidable.

Suppose  $M_1, M_2$ .

$M'$  on input  $w$ :

- 1. for each split  $w_1, w_2$  of  $w$ :
  - a. Run  $M_1$  on  $w_1$ .  
If reject, continue.
  - b. Run  $M_2$  on  $w_2$ .  
If accept, accept.
- 2. If all options don't accept, reject.

	$w_1$	$w_2$
$\uparrow$	$\epsilon$	$aba$
$\uparrow$	$a$	$ba$
	$ab$	$a$
	$aba$	$\epsilon$



$L(M') = L' \leftarrow$   
 $M'$  is a decider.

# Wednesday's "lecture"...

## Computational problems:

Acceptance problem		
... for DFA	$A_{DFA}$	$\{\langle B, w \rangle \mid B \text{ is a DFA that accepts input string } w\}$
... for NFA	$A_{NFA}$	$\{\langle B, w \rangle \mid B \text{ is a NFA that accepts input string } w\}$
... for regular expressions	$A_{REX}$	$\{\langle R, w \rangle \mid R \text{ is a regular expression that generates input string } w\}$
... for CFG	$A_{CFG}$	$\{\langle G, w \rangle \mid G \text{ is a context-free grammar that generates input string } w\}$
... for PDA	$A_{PDA}$	$\{\langle B, w \rangle \mid B \text{ is a PDA that accepts input string } w\}$

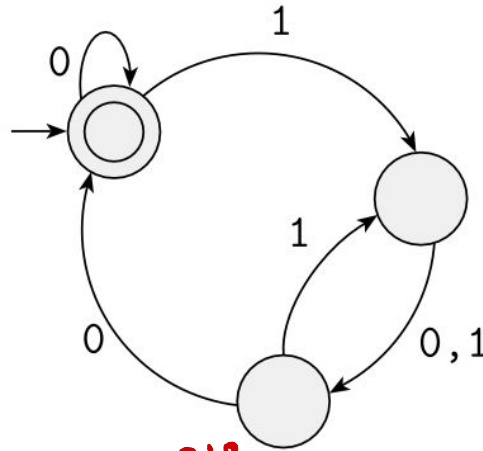
Language emptiness testing		
... for DFA	$E_{DFA}$	$\{\langle A \rangle \mid A \text{ is a DFA and } L(A) = \emptyset\}$
... for NFA	$E_{NFA}$	$\{\langle A \rangle \mid A \text{ is a NFA and } L(A) = \emptyset\}$
... for regular expressions	$E_{REX}$	$\{\langle R \rangle \mid R \text{ is a regular expression and } L(R) = \emptyset\}$
... for CFG	$E_{CFG}$	$\{\langle G \rangle \mid G \text{ is a context-free grammar and } L(G) = \emptyset\}$
... for PDA	$E_{PDA}$	$\{\langle A \rangle \mid A \text{ is a PDA and } L(A) = \emptyset\}$

Language equality testing		
... for DFA	$EQ_{DFA}$	$\{\langle A, B \rangle \mid A \text{ and } B \text{ are DFAs and } L(A) = L(B)\}$
... for NFA	$EQ_{NFA}$	$\{\langle A, B \rangle \mid A \text{ and } B \text{ are NFAs and } L(A) = L(B)\}$
... for regular expressions	$EQ_{REX}$	$\{\langle R, R' \rangle \mid R \text{ and } R' \text{ are regular expressions and } L(R) = L(R')\}$
... for CFG	$EQ_{CFG}$	$\{\langle G, G' \rangle \mid G \text{ and } G' \text{ are CFGs and } L(G) = L(G')\}$
... for PDA	$EQ_{PDA}$	$\{\langle A, B \rangle \mid A \text{ and } B \text{ are PDAs and } L(A) = L(B)\}$

# Exercise

Answer all parts for the following DFA  $M$  and give reasons for your answers.



**T** a. Is  $\langle M, \underline{0100} \rangle \in A_{\text{DFA}}$ ? **010**

**F** b. Is  $\langle M, \underline{011} \rangle \in A_{\text{DFA}}$ ?

**F** c. Is  $\langle M \rangle \in A_{\text{DFA}}$ ?

**A<sub>DFA</sub>**  
 $\langle M \rangle$

**F** d. Is  $\langle M, \underline{0100} \rangle \in A_{\text{REX}}$ ?

**F** e. Is  $\langle M \rangle \in E_{\text{DFA}}$ ?

**T** f. Is  $\langle M, M \rangle \in EQ_{\text{DFA}}$ ?

**R, w**

$\langle M \rangle$   
 $\langle M, M \rangle$

Review:  $A_{\text{DFA}}$  is a decidable language



# Review: $A_{\text{DFA}}$ is a decidable language

1. What is  $A_{\text{DFA}}$ ? Example strings?

# Review: $A_{\text{DFA}}$ is a decidable language

## 2. How to prove decidability?

- a. Construct a Turing Machine  $M$
- b. Prove  $M$  is a decider
- c. Prove  $L(M) = A_{\text{DFA}}$

Review:  $A_{\text{DFA}}$  is a decidable language

Prove:  $A_{\text{NFA}}$  is a decidable language